IN THE CLAIMS:

Please cancel Claims 17 and 27 without prejudice or disclaimer of the subject matter recited therein

Please amend Claims 16, 21-23 and 26 as follows.

Claims 1-15. (Cancelled).

16. (Currently Amended) A color-information processing method for displaying a three-dimensional object of color distribution based on sample points, said method comprising:

a color-distribution-information input step, of inputting color

coordinate values in a second color system corresponding to sample points in a first color system;

a viewpoint information setting step, of setting viewpoint information

according to a user instruction;

a range setting step, of setting a range to be displayed in the color distribution corresponding to the sample points, according to a user instruction;

a step of selecting sample points corresponding to the range from the sample points in the first color system and obtaining the color coordinate values in the second color system corresponding to the selected sample points;

a generation step of generating surface information of the threedimensional object based on the obtained color coordinate values in the second color system

corresponding to the selected sample points and generating color information of the surface of

the three-dimensional object based on the obtained color coordinate values in the second color

system corresponding to the selected sample points; and

a display step of displaying the three-dimensional object corresponding

to the viewpoint information based on the surface information of the three-dimensional-object

and the color information of the surface,

wherein the sample points are regularly placed in the form of a grid in

the first color system,

wherein the surface information of the three-dimensional object

consists of triangles, and

wherein each triangle corresponds to one combination of the triangles

selected, such that a volume of the three-dimensional object is increased, from two combinations

of triangles generated in each of minimum quadrangles formed by the selected sample points.

Claim 17. (Cancelled).

18. (Previously Presented) A method according to Claim 16, wherein said

range setting step sets grid ranges for each color component in the first color system.

Claims 19 and 20. (Cancelled).

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21. (Currently Amended) A computer-readable medium encoded with a computer program for executing a color-information processing method for displaying a three-dimensional object of color distribution based on sample points, said program comprising: a color-distribution-information input step, of inputting color

coordinate values in a second color system corresponding to sample points in a first color system;

a viewpoint information setting step, of setting viewpoint information according to a user instruction;

a range setting step, of setting a range to be displayed in the color distribution corresponding to the sample points, according to a user instruction;

a step of selecting sample points corresponding to the range from the sample points in the first color system and obtaining the color coordinate values in the second color system corresponding to the selected sample points;

a generation step of generating surface information of the threedimensional object based on the obtained color coordinate values in the second color system corresponding to the selected sample points and generating color information of the surface of the three-dimensional object based on the obtained color coordinate values in the second color system corresponding to the selected sample points; and

a display step of displaying the three-dimensional object corresponding to the viewpoint information based on the surface information of the three-dimensional object and the color information of the surface.

wherein the sample points are regularly placed in the form of a grid in the first color system.

wherein the surface information of the three-dimensional object

consists of triangles, and

wherein each triangle corresponds to one combination of the triangles selected, such that a volume of the three-dimensional object is increased, from two combinations of triangles generated in each of minimum quadrangles formed by the selected sample points.

22. (Currently Amended) An apparatus for processing color-information for displaying a three-dimensional object of color distribution based on sample points, comprising:

color-distribution-information means for inputting color coordinate values in a second color system corresponding to sample points in a first color system;

viewpoint information setting means for setting viewpoint information according to a user instruction:

range setting means for setting a range to be displayed in the color distribution corresponding to the sample points, according to a user instruction;

a selector to select sample points correspond to the range from the sample points in the first color system and to obtain the color coordinate values in the second color system corresponding to the selected sample points;

a generator for generating surface information of the three-dimensional object based on the obtained color coordinate values in the second color system corresponding to the selected sample points and generating color information of the surface of the three-dimensional object based on the obtained color coordinate values in the second color system corresponding to the selected sample points; and

a display to display the three-dimensional object corresponding to the viewpoint information based on the surface information of the three-dimensional object and the color information of the surface,

wherein the sample points are regularly placed in the form of a grid in

wherein the surface information of the three-dimensional object consists of triangles, and

the first color system.

wherein each triangle corresponds to one combination of the triangles selected, such that a volume of the three-dimensional object is increased, from two combinations of triangles generated in each of minimum quadrangles formed by the selected sample points.

23. (Currently Amended) An apparatus for processing color-information for displaying a three-dimensional object of color distribution based on sample points, comprising:

a color-distribution-information device to input color coordinate values in a second color system corresponding to sample points in a first color system;

a viewpoint information setting device to set viewpoint information

according to a user instruction:

a range setting device to set a range to be displayed in the color

distribution corresponding to the sample points, according to a user instruction;

a selector to select sample points corresponding to the range from the

sample points in the first color system and to obtain the color coordinate values in the second

color system corresponding to the selected sample points;

a generator for generating surface information of the three-dimensional

object based on the obtained color coordinate values in the second color system corresponding to

the selected sample points and generating color information of the surface of the three-

dimensional object based on the obtained color coordinate values in the second color system

corresponding to the selected sample points; and

a display to display the three-dimensional object corresponding to the

viewpoint information based on the surface information of the three-dimensional object and the

color information of the surface,

wherein the sample points are regularly placed in the form of a grid in

the first color system,

wherein the surface information of the three-dimensional object

consists of triangles, and

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wherein each triangle corresponds to one combination of the triangles

 $\underline{selected,\,such\,that\,a\,volume\,of\,the\,three-dimensional\,object\,is\,increased,\,from\,two\,combinations}$

of triangles generated in each of minimum quadrangles formed by the selected sample points.

Claim 24. (Cancelled).

25. (Previously Presented) A method according to Claim 16, wherein said

display step performs pseudo-three-dimensional display of the three-dimensional object of the

color distribution.

26. (Currently Amended) A method according to Claim 17 16, wherein

said range setting step sets an internal layer to be displayed.

Claim 27. (Cancelled).

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